About Capture The Flag Game
In this hands-on session you are going to play a role of a hacker/cracker. Goal of this attack is to take down a server. Your mission is to compromise a server in a company network, which is going to be abused as an amplifier in a DDoS attack.

The game is divided into several levels. In each level you are going to implement one action. All these actions together lead to gain a full control of the server. At the end of the game, the server is configured as an amplifier/reflect for the DDoS attack on a victim server.

What will you learn?
• Information gathering technique.
• Unauthorized access to a web application.
• Exploitation of a system.
• DDoS attack orchestration.

How to play the game
• Bring your own laptop.
• Open Google Chrome web browser.
• Log into KYPO – Cyber Exercise & Research Platform.
• Start, play & enjoy the game.

Requirements: own laptop, English keyboard layout, Google Chrome (version +38)

Project homepage: www.kypo.cz